



CITY OF NAMPA  
Alcohol License Application  
411 3rd St. S.  
Nampa, ID 83651  
Phone: (208) 468-5415  
Email: [clerks@cityofnampa.us](mailto:clerks@cityofnampa.us)



- ♦ **Renewal** applications are due no later than May 31; Failure to pay renewal fees on or before the renewal date shall result in the renewal fees being doubled up to a maximum of \$200.00.
- ♦ This license requires Nampa City Council approval which meets on the first and third Monday of each month. Due to this we accept applications prior to your State and County license being issued to you. Your license will not be issued until you have received State, County, and Council approval.

**1. License Information (mark all that apply):**

- ☐ New License
- ☒ Renewal License
- ☐ On Premises Beer (By the drink) \$200.00
- ☒ Off Premises Beer (Retail) \$50.00
- ☐ Beer Transfer of Ownership and/or Location \$25.00
- ☒ On Premises Wine/Off Premises Wine \$200.00  
(MAY NOT BE PURCHASED WITHOUT BEER LICENSE)
- ☐ Wine Transfer of Ownership and/or Location \$25.00
- ☐ Liquor By The Drink (Includes Wine) \$562.50  
(MAY NOT BE PURCHASED WITHOUT BEER LICENSE)
- ☐ Transfer of Ownership and/or Location \$25.00
- ☒ Total: \$250.00

**For City Clerk's Use Only**

- ☒ App Received / Paid: 5/7/24
- ☐ NPD Background Check
- ☐ Court Background Check
- ☒ Passed Background: Yes X No
- ☒ NPD Facility Check: Pass X Fail
- ☐ Church / School Ltr Sent:
- ☐ 300-ft Location Waiver:
- ☐ P&Z / CUP Letter:
- ☐ Council Approval Date:
- State License # 2132
- County License # 2024-187
- City License #
- Date Issued:
- ☐ Mailed
- ☐ Picked Up

**2. Company Information:**

License to be issued to: Maverik, Inc.

(Applicant Name: Individual(s): Corporation LLC or Partnership)

Address: 185 S State Street, Suite 800, SLC, UT 84111 Phone: 801-683-3628  
(Street) (City) (State) (Zip)

Doing Business As Maverik, Inc. #287 Address: 2211 N Franklin Blvd, Nampa, ID 83687  
(Street) (City) (State)

**3. In State Manager Information:**

Are you a U.S. citizen?

☒ Yes

☐ No If naturalized give number #      and place